



Class Name: Zebras	Curriculum Overview	Summer 2
<p><b>English</b> All children will engage in reading and writing through</p> <ul style="list-style-type: none"> <li>• Core Books</li> <li>• Writing for a purpose through topic work.</li> <li>• Spelling – common exception words/high frequency words and spellings following the year 3/ 4 patterns</li> <li>• Daily reading focus – Read Write Inc/Individual reading time/guided reading/comprehension tasks</li> <li>• Daily handwriting/letter formation</li> </ul> <p><b>Daily lessons</b> <b>Non Fiction - Transport - Key Texts:</b> Our World in Pictures: Cars, Trains, Ships and Planes A Visual Encyclopaedia to Every Vehicle by DK</p> <ul style="list-style-type: none"> <li>• Identify features in a text</li> <li>• Discuss the meanings of new words</li> <li>• Read information texts checking for understanding</li> <li>• Read an online information text</li> <li>• Write an information page</li> <li>• Adverbials and fronted adverbials</li> <li>• Paragraphs and headings</li> <li>• Design and write a brochure</li> </ul> <p><b>Fiction - Harry's Mad - Dick King Smith</b></p> <ul style="list-style-type: none"> <li>• Read and discuss story opening</li> <li>• Identify clues about characters</li> <li>• Discuss meanings of words</li> <li>• Read a novel extract</li> <li>• Fronted adverbials</li> <li>• Punctuate fronted adverbials</li> <li>• Retell a story</li> <li>• Predicting and describing</li> <li>• Plan, draft and edit a story</li> </ul>	<p><b>Maths - Year 3</b> <b>Money</b></p> <ul style="list-style-type: none"> <li>• Pounds and pence</li> <li>• Convert pounds and pence</li> <li>• Add money</li> <li>• Subtract money</li> <li>• Find change</li> </ul> <p><b>Statistics</b></p> <ul style="list-style-type: none"> <li>• Interpret pictograms</li> <li>• Draw pictograms</li> <li>• Interpret bar graphs</li> <li>• Draw bar graphs</li> <li>• Collect and represent data</li> <li>• Two way tables</li> </ul> <p><b>Maths - Year 4</b> <b>Decimals continued:</b></p> <ul style="list-style-type: none"> <li>• Partition decimals</li> <li>• Flexibly partition decimals</li> <li>• Compare decimals</li> <li>• Round to the nearest whole</li> <li>• Halves and quarters as decimals</li> </ul> <p><b>Statistics</b></p> <ul style="list-style-type: none"> <li>• Interpret charts</li> <li>• Comparison and sum difference</li> <li>• Interpret a line graph</li> <li>• Draw line graphs</li> </ul> <p><b>Year 3 and 4</b> <b>Position and Direction</b></p> <ul style="list-style-type: none"> <li>• Describe position using coordinates</li> <li>• Plot coordinates</li> <li>• Draw 2D shapes</li> <li>• Translate on a grid</li> <li>• Describe translation on a grid</li> </ul> <p><b>Shape</b></p> <ul style="list-style-type: none"> <li>• Turns and angles</li> <li>• Identify angles</li> <li>• Compare and order angles</li> <li>• Types of line</li> <li>• Triangles</li> <li>• Quadrilaterals</li> <li>• Polygons</li> <li>• 3D shapes</li> </ul>	<p><b>Science- Electricity continued:</b></p> <ul style="list-style-type: none"> <li>• To identify common appliances that run on electricity</li> <li>• To construct a simple series circuit- identifying parts</li> <li>• To complete circuits - adding a lamp.</li> <li>• To use conductors and Insulators</li> <li>• To use switches</li> </ul> <p><b>Computing - Programming - events and actions</b></p> <ul style="list-style-type: none"> <li>• Explain how a sprite moves in an existing project</li> <li>• Create a program to move a sprite in four directions</li> <li>• Adapt a program to a new context</li> <li>• Develop a program by adding features</li> <li>• Identify and fix bugs in a program</li> <li>• Design and create a maze based challenge</li> </ul>
<p><b>History- The Romans</b></p> <ul style="list-style-type: none"> <li>• Understand who the Romans were and how their empire developed</li> <li>• Understand why the Romans invaded Britain</li> <li>• Explain why the Romans built new roads</li> <li>• Know who Boudicca was and why she rebelled</li> <li>• Understand the significance of Hadrian's wall</li> </ul>	<p><b>RE - What kind of world did Jesus want?</b></p> <ul style="list-style-type: none"> <li>• Identify texts that come from a Gospel</li> <li>• Make clear links between the calling of the first disciples and how Christians live today</li> <li>• Understand how Christians try to show love for all</li> <li>• Understand what is important to Christians</li> </ul>	<p><b>Music Sing Up - Favourite Song</b> <b>Musical focus: Triads, chords: C, F, G major, A minor, chord structure, folk-rock styles.</b></p> <ul style="list-style-type: none"> <li>• Get to know the song – Learn Verse 1, learn the verse chords.</li> <li>• Get to know the song – Learn the Chorus, learn the chorus chords.</li> </ul>

<ul style="list-style-type: none"> <li>Describe what life was like in a Roman villa</li> </ul>	<ul style="list-style-type: none"> <li>Know how Christian leaders try to follow Jesus' teaching in different ways</li> <li>Make links between the importance of love in the Bible and life in the world today</li> </ul>	<ul style="list-style-type: none"> <li>Progression - Make a video recording of children singing.</li> <li>Recap playing Verse 1 and the Chorus, compare pieces of music.</li> <li>Practise singing and playing the song. Rehearse and perform.</li> </ul> <p><b><u>PE - Y3/4</u></b>  <b><u>Cricket - external - 6 sessions</u></b>  <b><u>Tag Rugby</u></b></p> <ul style="list-style-type: none"> <li>To develop throwing, catching and running</li> <li>To develop an understanding of how to defend using tagging rules</li> <li>To begin to use forward pass and the offside rule</li> <li>To develop movement skills to dodge a defender</li> <li>To track an opponent and begin to defend as a team</li> <li>To apply rules and skills you have learnt to play tag rugby.</li> </ul>
<p><b><u>DT - Circuits</u></b></p> <ul style="list-style-type: none"> <li>Identify common appliances that run on electricity</li> <li>Design a simple character whose nose will light up using a simple circuit.</li> <li>Construct a simple series circuit- identifying and labelling components</li> <li>Make a character with a light up nose using a circuit with a bulb</li> <li>Evaluate the design.</li> </ul>	<p><b><u>RHE -Staying safe in the sun/Hazards at home/First Aid/Healthy meal/Strangers/Growing up</u></b></p> <ul style="list-style-type: none"> <li>How to stay safe in the sun</li> <li>Hazards you may find in the home</li> <li>Who the emergency services are and what they do/First aid</li> <li>Healthy meals/Balanced diet</li> <li>What do we mean by a stranger danger?</li> <li>Understand ways in which we are growing up</li> </ul>	<p><b><u>French - What's the Time?</u></b></p> <ul style="list-style-type: none"> <li>Write a sentence to tell the time.</li> <li>Write at what time I do things.</li> <li>Ask a question about a TV schedule.</li> <li>Write a sentence to tell the time.</li> <li>Write a sentence to tell the time.</li> <li>Take part in a Maths lesson on counting and time, in French</li> </ul>
<p><b><u>Teacher's Notes</u></b>  <b>Homework</b> - Reading, spelling, maths activities and topic related activities.</p>		